

FOR IMMEDIATE RELEASE

BIG JOHN GAMES PARTNERS WITH LIONEL FOR *LIONEL CITY BUILDER 3D: RISE OF THE RAILS* - FOR RELEASE IN EARLY DECEMBER FOR NINTENDO 3DS

Imagine it. Build it. Drive your train through it in this all-new city builder game for Nintendo 3DS.

11/18/15 - Minneapolis, MN - Create your own world and drive your custom-built train right through it in *Lionel City Builder 3D: Rise of the Rails* which is due for release in early December in the Nintendo eShop on the Nintendo 3DS™ handheld system. Choose from Creative Mode, where you'll create your own landscapes and cities to drive your custom trains through, or from Story Mode, where you'll learn to drive trains, repair tracks, and help keep the rail system alive and well. Unlock amazing achievements along the way, and share your creations with friends via QR codes. The game's innovative design and 3D display are perfect for train-lovers and gamers alike, providing a creative and strategic game play experience with a dose of Lionel fun that is guaranteed to be off the tracks.

Lionel City Builder 3D: Rise of the Rails includes the following modes and features:

Creative Mode:

Select from hundreds of objects to build amazing and unique environments via the world builder tool in sandbox mode. Assemble and customize your train and take it through diverse, user-created landscapes. Finally, drive your custom train on the tailored track in the unique environment you created, and switch between the many different camera views.

Story Mode:

The story begins in a train yard, where Vin and his dog Jasper are determined to repair the rail system and bring it back from the brink of obscurity. Help Vin and Jasper reconnect communities and restore prosperity through various missions. You'll learn to drive numerous trains, and pick up and deliver cargo efficiently. Conduct passenger trains and transport passengers to their subsequent destinations quickly while avoiding other trains. Precisely restore train tracks to ensure effective delivery. You'll even embark on a mission clearing the train tracks of pesky gophers!

In addition to the different modes, *Lionel City Builder 3D* features Stereoscopic 3D gameplay graphics, enabling you to view your worlds from many wide-ranging camera perspectives. You'll also be able to share your creative worlds with friends via QR Codes, and unlock various exciting achievements for more action-packed train track building and world creation.

The game will be available in early December in the Nintendo eShop on Nintendo 3DS for \$7.99 and is rated 'E' for everyone.

About Big John Games

Big John Games is an independently owned video game development studio located in Edina, Minnesota. Its team of game designers, engineers, artists, and animators are dedicated to developing great games for all audiences. Over the years, the Big John Games staff has partnered with leaders in the game publishing industry to produce numerous successful video entertainment products. Big John Games is proud to be an authorized developer for the Nintendo 3DS™, Wii U™, XBOX One™ and PS4 systems. bigjohngames.com | facebook.com/bigjohngames | twitter.com/bigjohngames

About Lionel

Lionel Trains is an iconic model train company that has captured the hearts and stirred the imaginations of both young and old since 1900. The company offers a wide product range of interactive train sets, track and accessories. In 2013, Lionel Trains introduced its first iOS gaming application, Lionel Battle Train. In 2014, Lionel opened its LEGACY protocol to allow individuals, clubs and other companies to control all the features of a Lionel locomotive, using LCS WiFi, from a smart phone or tablet. This is the first step towards a universal remote that controls model trains from all manufacturers.

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